

MODULE 2: NARROW ESCAPES!

UNIT 2A – EXPERIENCES

★ VOCABULARIES:

1. A welcome change (phr):
2. Abandoned (adj):
3. Crystal clear (phr):
4. Force (n): power:
5. Gasp for air (phr):
6. Grab (v):
7. Out of nowhere:
8. Relieved (adj):
9. Roar (n):
10. Scream (v):
11. Run straight into (phr):
12. Scared to death (phr):
13. Swallow (v):
14. Was about to (phr):
15. Massive (adj):

★ Grammar: The past simple tense:

Các thể	Động từ thường	Động từ “to be”
Câu khẳng định (+)	S + V2/ed + O	S + was/were +.....
Câu phủ định (-)	S + did not (didn't) + V1 + O	S + wasn't/weren't +...
Câu nghi vấn (?)	Did +S + V1 + O?	Was/ Were + S +....?

★ Pronunciation: /ed/

- /t/ nếu từ kết thúc bằng /s/, /f/, /p/, /ʃ/, /tʃ/, /k/. Ex: hoped, washed
- /ɪd/ nếu từ có kết thúc bằng /t/ hay /d/ Ex: wanted, added
- /d/ còn lại Ex: cried, played

UNIT 2B – NIGHTMARES

★ VOCABULARIES:

1. Desperately (adv):
2. Drowning (n):
3. Early bird (n):
4. Iceberg (n):
5. Lamppost (n):
6. Nightmare (n):

7. Phenomena (n):
8. Pull himself out (phr v):
9. River burst its banks (phr):
10. Shelter (n):
11. Step out (phr v):
12. Sweep away (phr v):
13. Wash (sb) down the road (phr):

★ FORMING ADVERBS FROM ADJECTIVES:

Adverbs describe Verbs or other Adverbs. They can describe **manner** (how), **place** (where), **time** (when), **frequency** (how often).

✓ We add **-ly** to the Adjectives to form Adverbs.

Ex: excited (adj) => excited**ly** (adv); real (adj) => real**ly** (adv)

✓ Adjectives ending in **-le** => drop the **-e** and take **-y**.

Ex: comfortable (Adj) => comfortab**ly** (adv), simple (adj) => simpl**ly** (adv)

✓ Adjectives ending in **consonant + y** => drop the **-y** and take **-ily**.

Ex: happ**py** (adj) => happ**ily** (adv), eas**sy** (adj) => eas**ily**

✓ **Note:** Irregular Adverbs:

Good => **well**, fast => **fast**, hard => **hard**

★ TIME WORDS:

As soon as:

When:

While:

After:

Until:

Then:

UNIT 2C – RELIEVED

★ VOCABULARIES:

1. Afterwards (adv):
2. All of a sudden (exp):
3. Bushes (n):
4. Make our way (phr):
5. Though (adv):
6. Crash (v):

UNIT 2D – CULTURE CORNER

★ VOCABULARIES:

1. Adventure (n):
2. Beast (n):

3. Elves (n)
4. Fairies (n):
5. Folk tales (n):
6. Legend (n):
7. Myth (n):
8. Obstacle (n):
9. Warrior (n)
10. Moral values (n):
11. Incredible (adj):

UNIT 2E – OH MY GOODNESS!

★ VOCABULARIES:

1. Guess what happened (phr):
2. Narrate (adj): to tell a story
3. Stripe (n):
4. What on earth...? (phr): used for emphasis in questions

UNIT 2F – CROSS-CURRICULAR CUT

★ VOCABULARIES:

1. Clank of metal (phr):
2. Strike a match (phr): to light a match:
3. Handcuffs (n):
4. Rusty chains (n):
5. Ambassador (n):
6. Haunted (adj):
7. Lubricant (n):
8. Dressing case (n):
9. Footsteps (n):
10. Light were out (phr)
11. Novelist/ playwright (n):
12. Slippers (n):